

2008 Spring

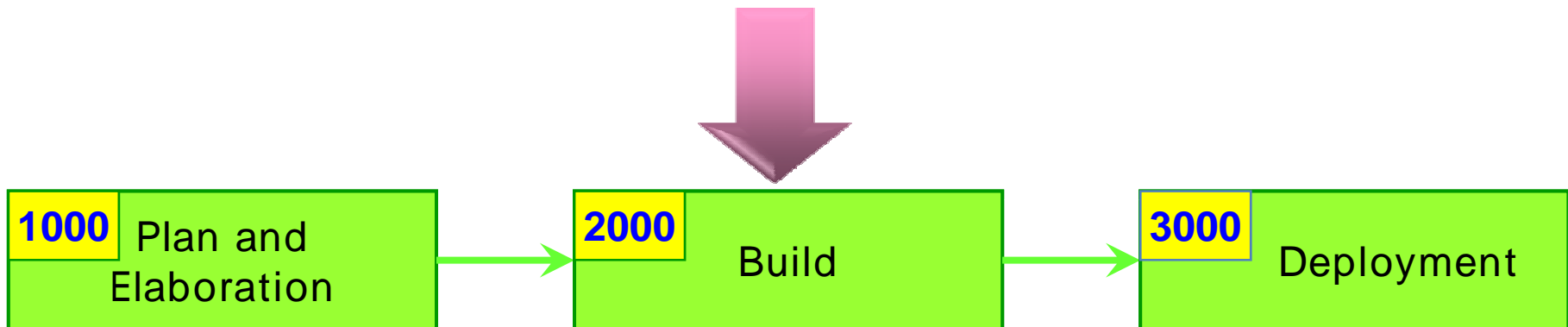
# Software Special Development 1

## Lesson 5

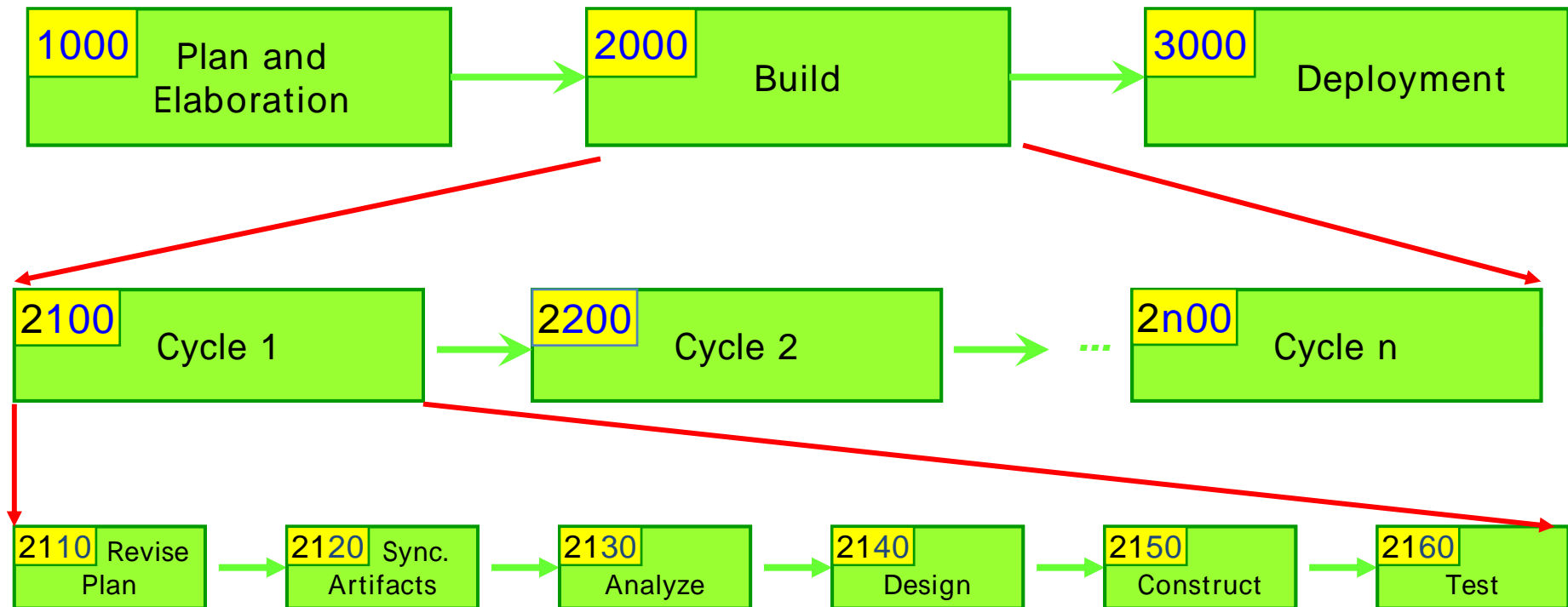
### - OSP Stage 2050 Construct

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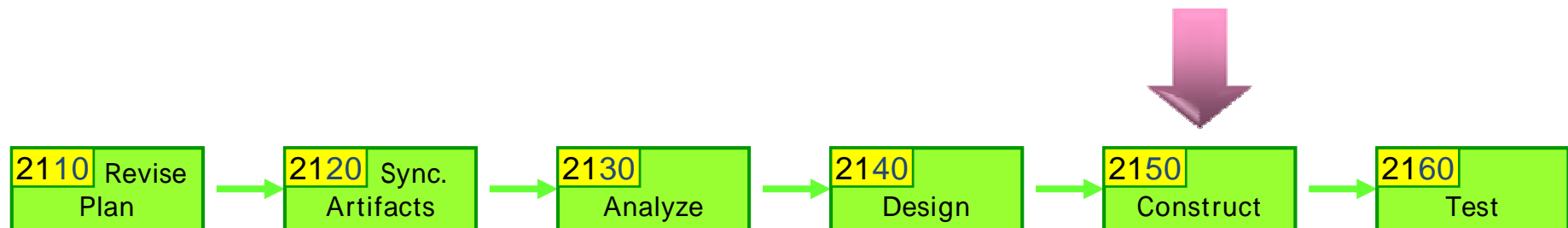
# Stage 2000. Build



# 6 Phases of 'Build' Stage

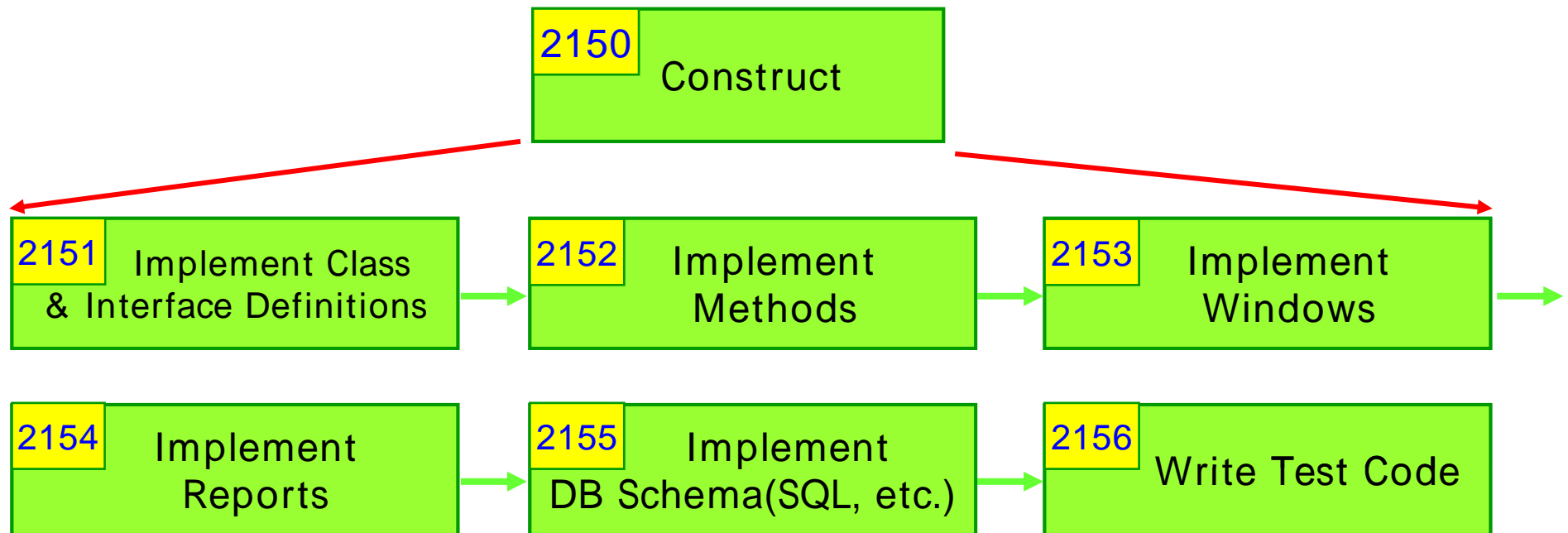


# Phase 2050. Construct



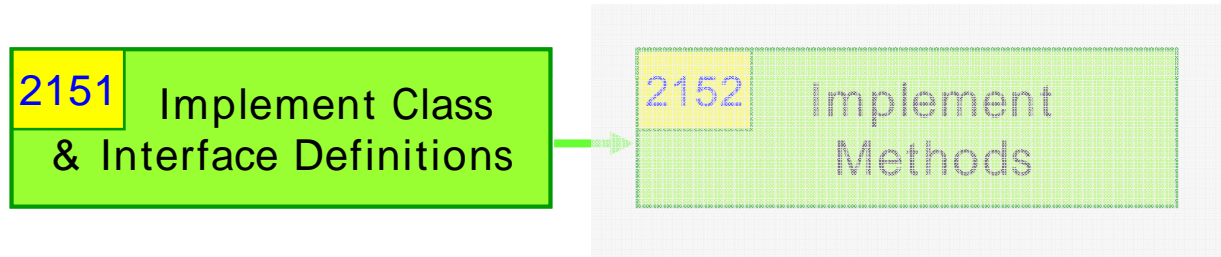
# Phase 2050. Construct

- Phase 2050 Activities



# Activity 2051.

## Implement Class & Interface Definitions

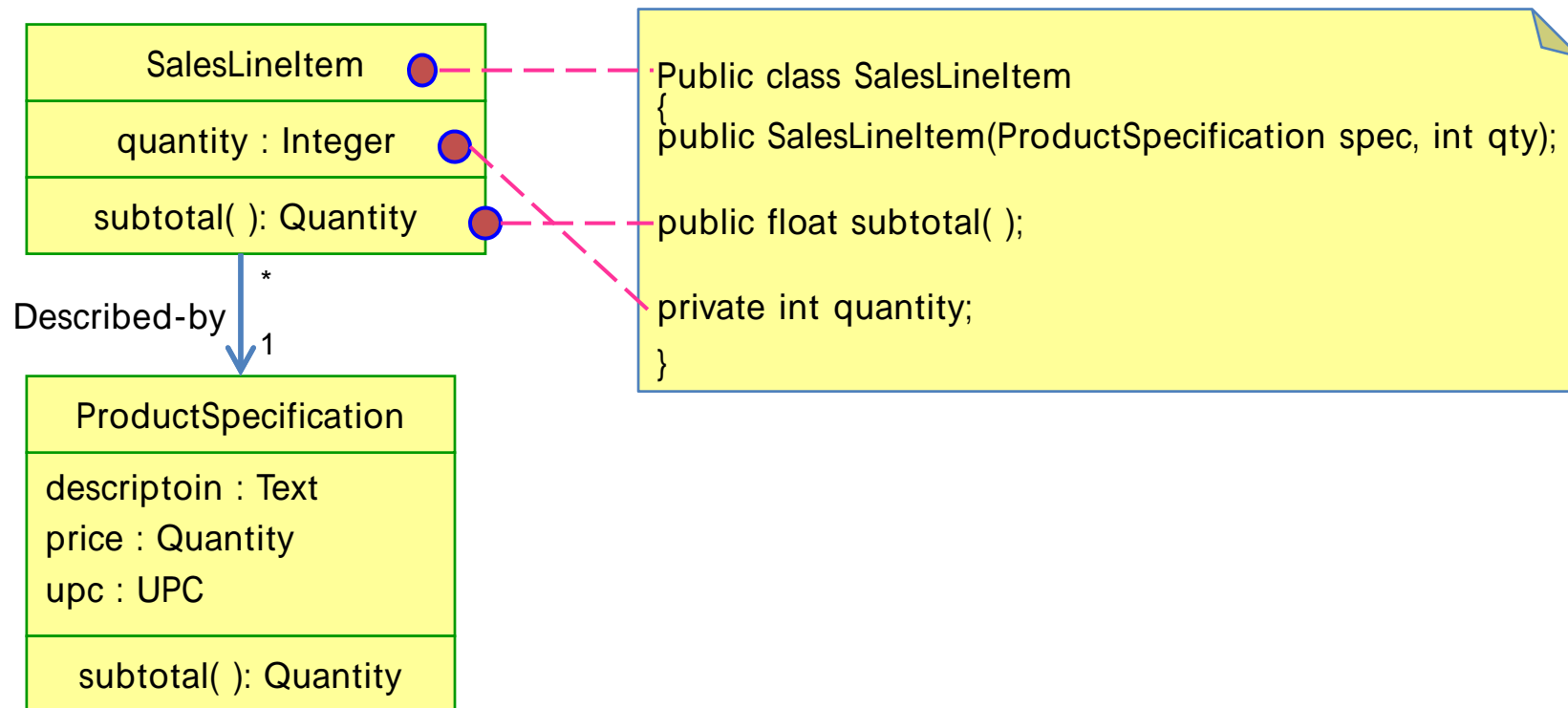


- Description
  - Implement class and interface definitions
- Input
  - Design Class Diagram
- Output
  - Class and Interface Definitions

# Activity 2051.

## Implement Class & Interface Definitions

- Steps
  1. Create class definitions from design class diagrams
    - Define a class with methods and simple attributes



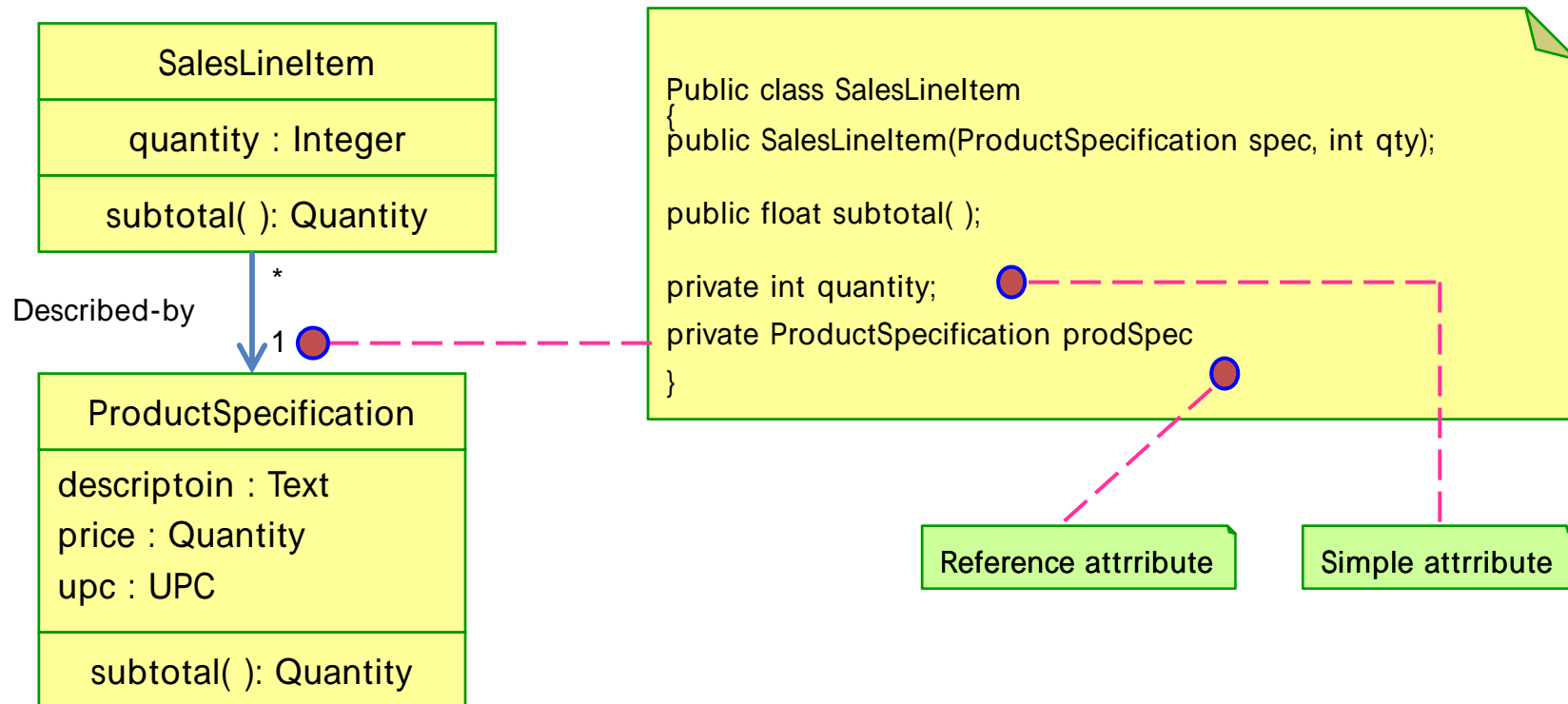
# Activity 2051.

## Implement Class & Interface Definitions

### 2. Add reference attributes

- Reference attributes of a class are defined as associations and navigability in a class

### 3. Map role name into the name of reference attribute





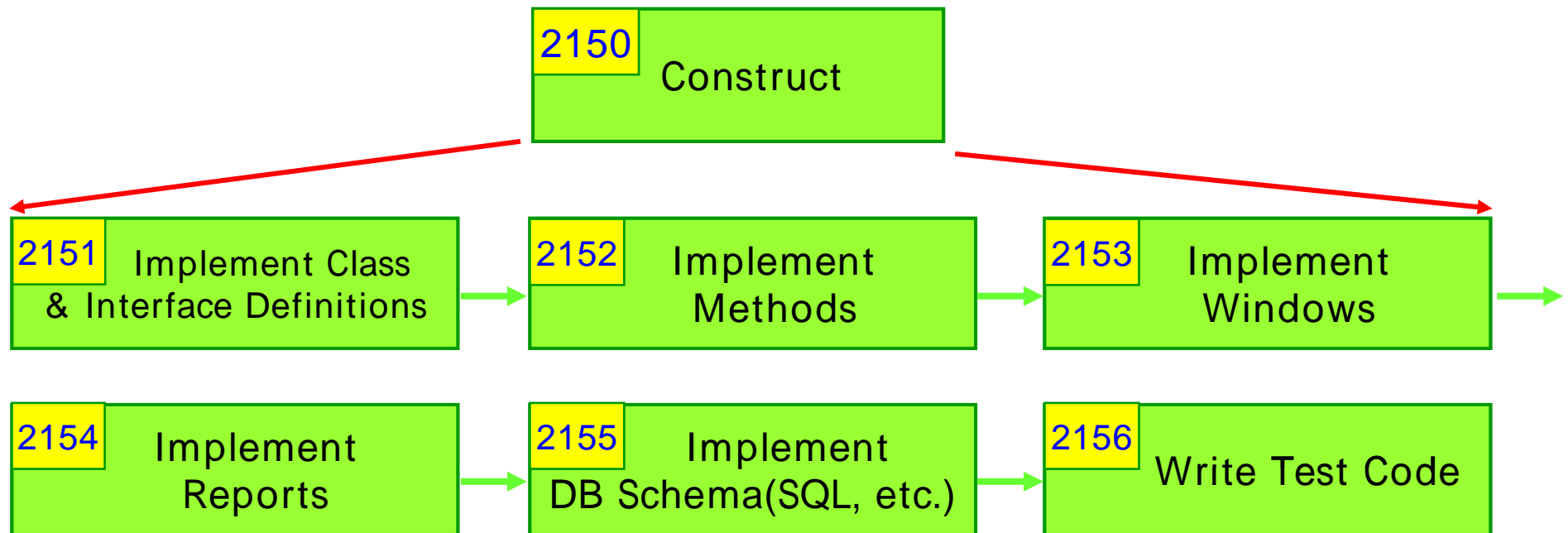
# Activity 2052. Implement methods



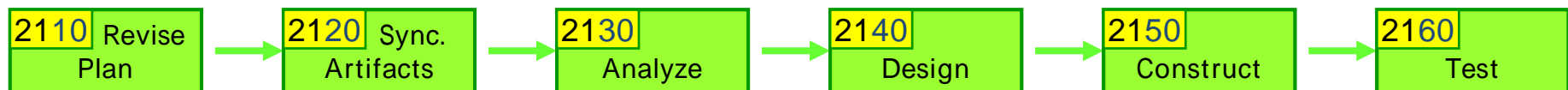
- Description
  - Implement internal logics of each method
- Input
  - Design Class Diagram
  - Interaction Diagram
  - Class and Interface Definitions
- Output
  - Source code

# Phase 2050. Construct

- Phase 2050 Activities

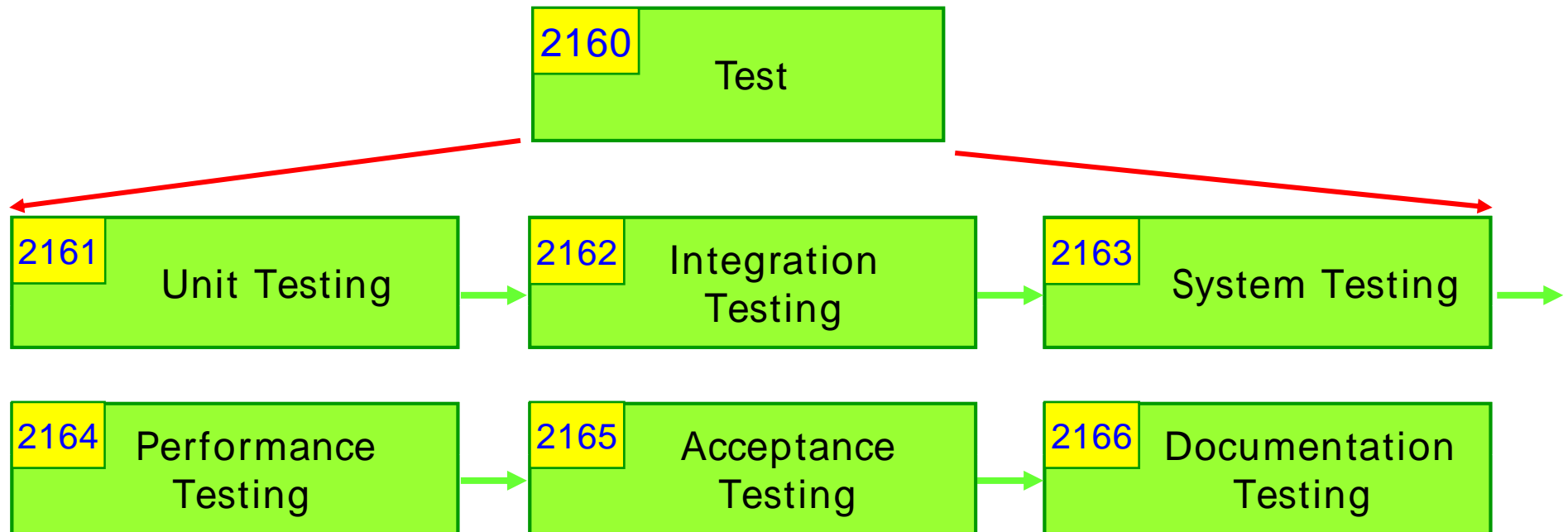


# Phase 2060. Test



# Phase 2060. Test

- Phase 2060 Activities



# Summary

- What is the objective of OSP stage 2050 Construct?
- What is the objective of OSP stage 2060 Test?