Systems and Software Verification

Chapter 8. Liveness Properties

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8. Liveness Properties

- Liveness property
 - Under certain conditions, some event will ultimately occur.
 - Some happy event will occur in the end.
 - Examples:
 - (L1) " Any request will ultimately be satisfied "
 - (L2) " By keeping on trying, one will eventually succeed "
 - (L3) " If we call on the elevator, it will bound to arrive eventually "
 - (L4) " The light will turn green (some day regardless of the system behavior)"
 - (L5) " After the rain, the sunshine "
 - (L6) " The program will terminate "
 - Two broad family of liveness properties
 - 1. Simple liveness : *progress* (Chapter 8)
 - 2. Repeated liveness : *fairness* (Chapter 10)
- Organization of Chapter 8
 - Simple Liveness in Temporal Logic
 - Are Liveness Properties Useful?
 - Liveness in the Model, Liveness in the Properties
 - Verification under Liveness Hypotheses
 - Bounded Liveness

8.1 Simple Liveness in Temporal Logic

• F Φ

- " ϕ will ultimately occur. "
- (L1) " Any request will ultimately be satisfied "
 - AG (req \Rightarrow AF sat)
- (L7) " The system can always return to its initial state "
 - AG EF init
- PUQ
 - " Along the execution, we will find a state satisfying Q and P will hold for all the states encountered in the meantime "
 - Regarded as a liveness property
 - $P \cup Q \equiv F Q \land (P \cup Q)$ (liveness) (safety)
 - A(PUQ) and E(PUQ) are all liveness properties.

8.2 Are Liveness Properties Useful?

- Abstract liveness properties
 - " If we call on the elevator, it is bound to arrive eventually "
 - It yields no information, from a utilitarian viewpoint.
 - "Abstract" liveness property
 - " An event will occur within at most x time unit "
 - It is useful, but became a safety property.
 - "Bounded" liveness property
 - But, it is still useful
 - "Abstract" more general than "concrete"
 - "Abstract" more efficient than "concrete"
 - "Abstract" and "concrete" are not contradictory

8.3 Liveness in the Model, Liveness in the Properties

- Two different roles in the verification process
 - 1. Liveness *properties* : we wish to verify
 - 2. Liveness *hypotheses* : we make on the system model
- When we use a mathematical model_(automata) to represent a real system,
 - The semantics of the model in face define *implicit safety and liveness hypotheses*.
 - Safety hypothesis :
 - Clear
 - It can flip from q to q'only if it includes a transition going from q to q'.
 - Liveness hypothesis :
 - Not clear
 - The system will chain transitions as long as possible. (to a block state or accepting states)
 - "The system does not terminate without reason, or remain inactive indefinitely without reason."
 - Can be subtle and cause errors :



• One must be aware of the premises of the models used and check their adequacy !

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8.4 Verification under Liveness Hypotheses

- Verify that specific model behaviors satisfy a given property :
 - $-\phi_{
 u}$: only the model which the liveness hypotheses hold
 - Ψ : a property
 - Verify $\phi_{\nu} \Rightarrow \psi$ is sufficient!!!
 - If ψ is a CTL property
 - AF (E PUQ) \rightarrow A ($\phi_{\nu} \Rightarrow$ FE ($\phi_{\nu} \land$ P U Q))

8.5 Bounded Liveness

- Bounded liveness property
 - A liveness property that comes with a maximal delay which the desired situation must occur.
 - <u>Safety properties</u> from a theoretical viewpoint.
 - Can be rewritten in a form AG ($\psi_2 \Rightarrow$ F⁻¹ ψ_1)
 - Not as important as safety properties
- Bounded liveness in timed systems
 - Often used in the specification of timed systems (in Chapter 5)
 - Explicit constraints on delays \rightarrow TCTL !!!
 - (BL1) " The program terminates in less than ten seconds "
 - $AF_{<10s}$ end \leftarrow bounded liveness property
 - AG (\neg end \Rightarrow F⁻¹_{<10s} start) \leftarrow safety property
 - (BL2) " Any request is satisfied in less than five minutes "
 - AG ($req \Rightarrow AF_{<5m} sat$) \leftarrow bounded liveness property