



# Software Maintenance: A Tutorial

200911415 이지호

200910045 이호진



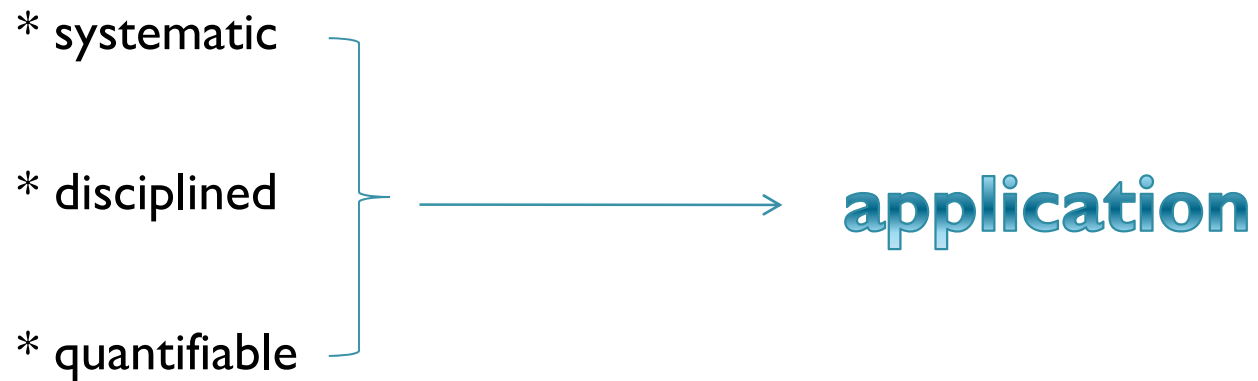
## **2. Overview of the tutorial**

**1. Introduction to the field of software engineering**

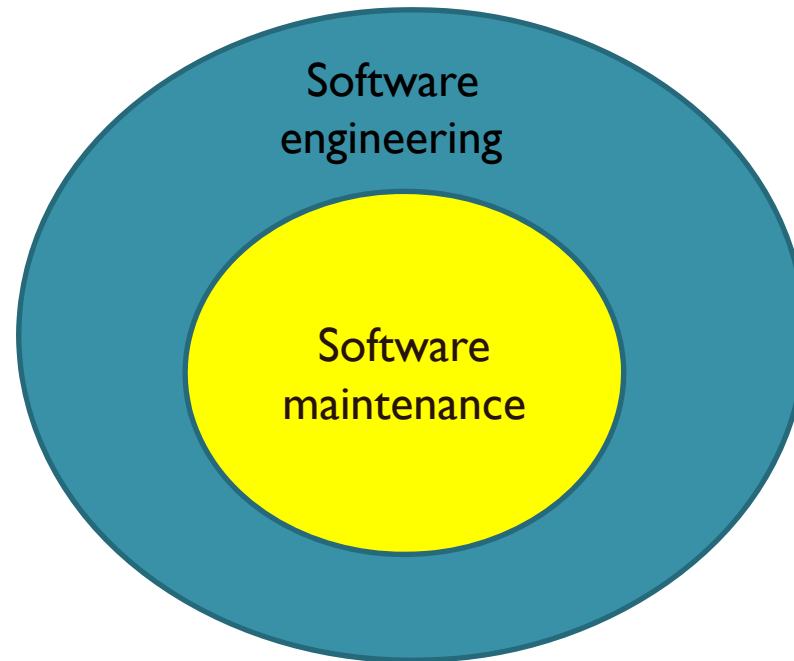
**2. Software maintenance**

# 3. The Software Engineering Field

## Software Engineering – IEEE's definition



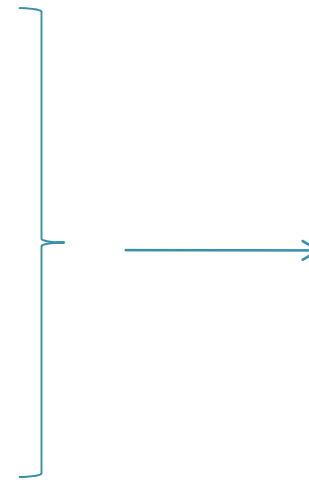
# The relationship between Software Engineering and Software Maintenance



## 4. Software Maintenance

### Software Maintenance – IEEE's definition

- \* to correct faults
- \* to improve performance or other attributes
- \* adapt to a change in environment



**process  
of  
modifying**



## **4. Software Maintenance**

### **The History of Software Maintenance**

- \* Early decades – Writing new programs
- \* In 1960s and 1970s – Significant activity
- \* In 1980s – Constraining new design
- \* In 1990s – Satisfying a large part of the business needs



## 5. Types of Software Maintenance

- \* **Perfective maintenance** – user requests
- \* **Adaptive maintenance** – OS, hardware, DMBS
- \* **Corrective maintenance** – identification and remove of faults
- \* **Preventative maintenance** – make software more maintainable

## 5. Types of Software Maintenance

- \* User-requested changes

- \* Reliability

- \* Maintainability



More **expensive** to carry out





## **5. Types of Software Maintenance**

### **Lehman's expression**

1. Continuing change
2. Increasing complexity



## **6. Problems of Software Maintenance**

### **Three Problems**

#### **I. The alignment with organizational objectives**

: the view at senior management level



# 6. Problems of Software Maintenance

## Three Problems

### 2. Process issues

: Requiring many additional activities

(ex) – help desk

Assessing cost of making the change

Impact analysis (software and organization)

Associated need for system comprehension

Regression test



## **6. Problems of Software Maintenance**

### **Three Problems**

#### **3. Technical issues**

: a number of technical challenges

(ex) – full test suite

Regression test



## **6. Problems of Software Maintenance**

### **Other Problems**

- lower status compared with software development

## 6. Problems of Software Maintenance

### Next..

- Focusing on **solutions** rather than **problems**
- {
  1. Software maintenance and the organization
  2. Process models
  3. Technical Issues

successful maintenance



IEEE  
Standard  
for software  
maintenance  
process

## 7. Organizational Aspects of Maintenance

In a company, maintenance is regarded as a drain on resources



low investment and poor status



outsourced



need to be expressed return on investment

(ex) Foster's investment cost model



competing demands for funding

## 8. Process Models

To promote the establishment of better understood process



Standard for software maintenance



## 8. Process Models

### The model based on standard

- \* Approach of accepting change requests
- \* Implementing the changes
- \* Testing
- \* Forming new software releases

Like  
**software maintenance**



## **I 0. Technical Aspects of Software Maintenance**

### **Technique for software maintenance**

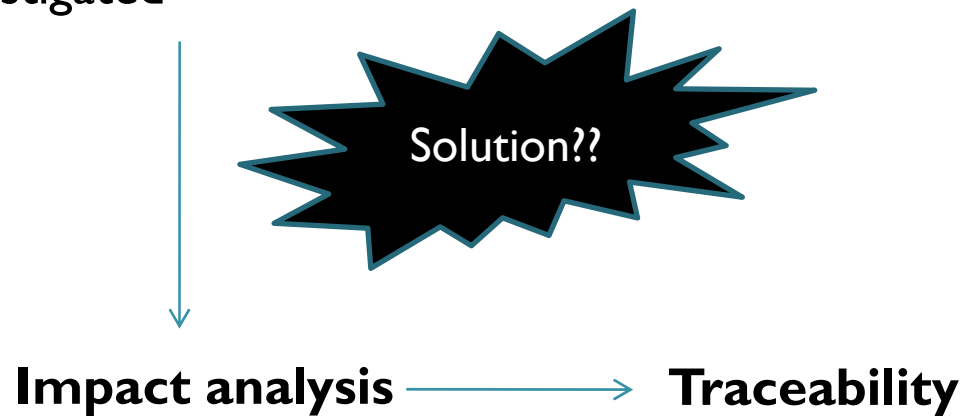
- \* Similar to that needed for initial development  
(ex) configuration management, version control
- \* **CASE tools**
- \* **Impact analysis**

# I 0. Technical Aspects of Software Maintenance

## Software maintenance's major difficulty

\* **Ripple effect**(Domino phenomenon)

: must be investigated




# 11. Legacy Systems

## Legacy Systems' Problems

- \* very old

- \* heavily modified



Core of the  
business!

- \* very large

- \* based on old **technology** and **languages**

- \* and so on..



# 11. Legacy Systems

## Reverse Engineering's definition

- \* to identify the system's component, relationships
- \* to create representations of the system



# 11. Legacy Systems

## Reversing Engineering's Properties

- \* Most fruitful approach to **legacy systems**
- \* doesn't change the system or result in a new one  
(ex) – call graphs, control flow graphs
- \* help in program comprehension  
(ex) – procedure structures, control flow