

Regression Test Selection Techniques

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What is regression test?

- Purpose of regression test
 - To ensure that the modifications do not introduce new bugs into previously validated code.
- Regression test mainly carried out **unmodified parts** of the program.

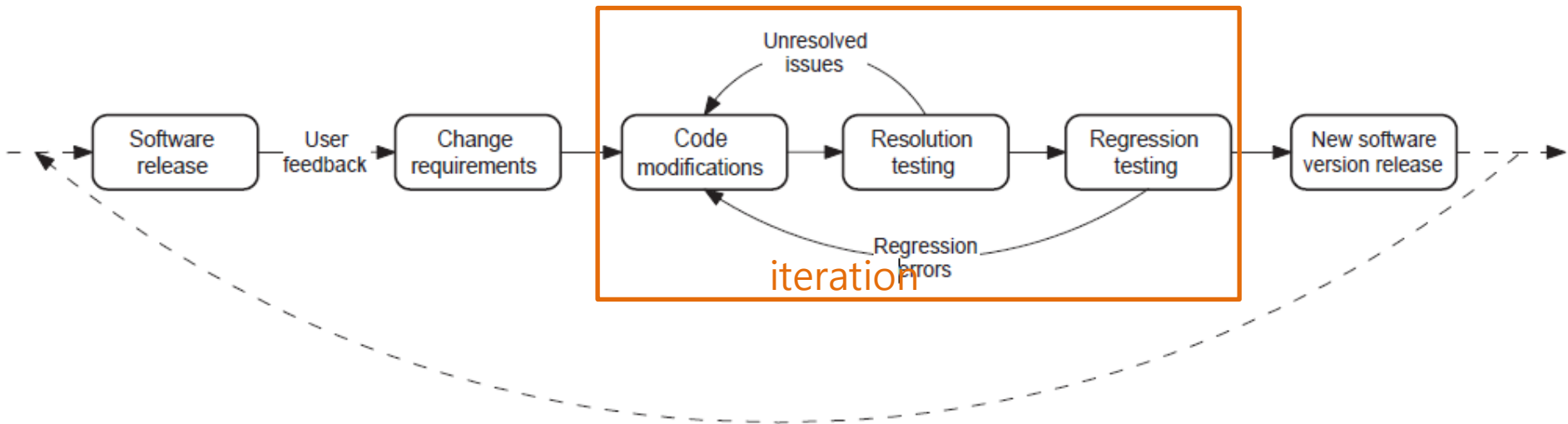
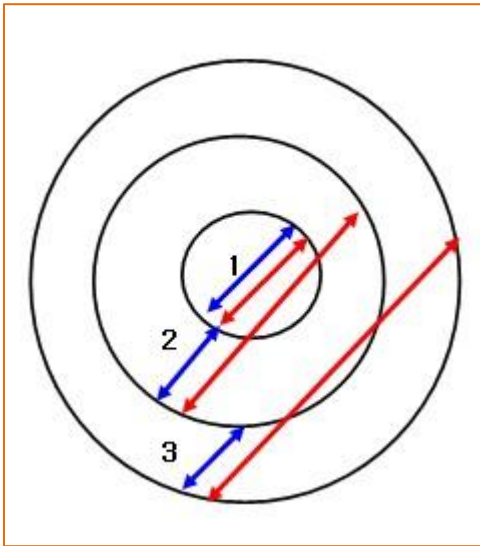


Figure 1: Activities that take place during software maintenance and regression testing.



Blue: program changes
Red: test boundary

- Regression test is a necessary but expensive maintenance activity.
- To optimize regression test, many techniques are proposed.

Classification of regression test – by approach

- Regression test selection (RTS) techniques
 - Select a sub-set of valid test cases from an initial test suite (T) to test that the affected but unmodified parts.
 - Identification of the affected parts
 - Test case selection
- Regression test suite minimization (TSM) techniques
 - Eliminate redundant test cases such that the coverage achieved by initial test case suite.
- Regression test case prioritization (TCP) techniques
 - Higher priority (fault-detection capability) test case execution should taken earlier.

Classification of regression test

- By program paradigms
 - Procedural, object-oriented, component-based, database, aspect, and web applications.

- By model, graph
 - Procedural: data flow-based, module level firewall-based, differencing-based, control flow analysis-based
 - Object-oriented: firewall-based, program model-based, design model-based, specification-based
 - ...

- By develop level
 - System, unit, integration

Class of RTS Techniques	References	Key Features	Merits	Demerits
Dataflow analysis-based techniques	[37, 43, 44, 92]	Based on dataflow and structural coverage criteria	Can analyze both intra- and inter-procedural modifications provided the modifications alter some def-use relations	Low on safety, imprecise
Slicing-based techniques	[7, 10, 2]	Based on slicing of programs or dependence graph models	Can analyze both intra- and inter-procedural modifications	Low on safety, imprecise, computationally more expensive than dataflow techniques
Module level firewall-based techniques	[56, 58]	Based on analyzing dependencies among modules	Comparatively more efficient as analysis of source code is limited to only modified modules	Low on safety, and highly imprecise
Modified code entity-based technique	[17]	Level of granularity can be adapted	Safe, and most efficient procedural RTS technique	Highly imprecise
Textual differencing-based technique	[97, 98, 30]	Based on textual differencing of C programs	Safe, and comparatively easy to implement a prototype	Imprecise, and difficult to adapt to other languages, maybe inefficient for large programs
Graph walk-based technique	[80]	Based on analysis of control flow models	Safe and most precise procedural RTS technique	Less efficient than [17, 56, 58]

Table 1: A comparison of RTS techniques for procedural programs.

Concepts related to regression testing

- P is a program.
- P' is a modified P .

- G is a CFG for P .
- G' is a CFG for P' .

- t is a test case.
- $ET(P(t))$ is the execution trace of a test case t on a program P .
 - Sequence of a statements in P when t is executed.

- n is a node of $ET(P(t))$.
- n' is a node of $ET(P'(t))$.

Graph walk-based technique

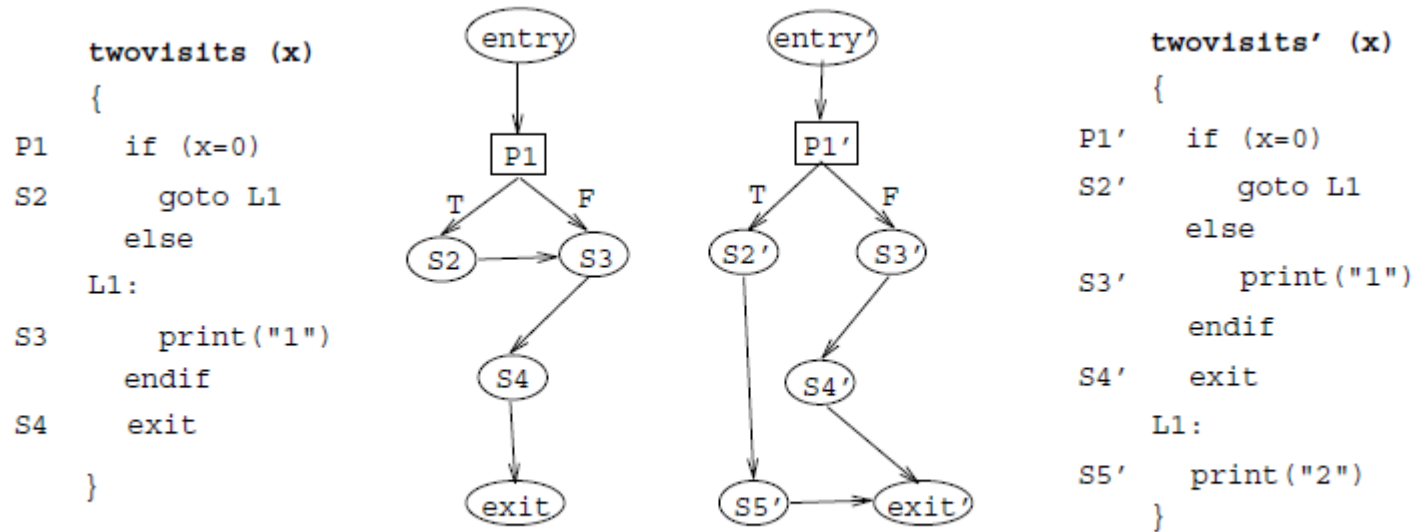


Figure 5: Procedures `twovisits` and `twovisits'`, and their CFGs.

- Find states from G and G' .
- Check successor n and n' the states.
- If they are not identical, the edges that lead to the nodes are dangerous edges.

```

algorithm   SelectInterTests(  $\mathcal{P}, \mathcal{P}', P_E, P'_E, T$  ) :  $T'$ 
input       $\mathcal{P}, \mathcal{P}'$ : base and modified versions of a program or subsystem
              $P_E, P'_E$ : entry procedures to  $\mathcal{P}$  and  $\mathcal{P}'$ 
              $T$ : a test set used previously to test  $\mathcal{P}$ 
output      $T'$ : the subset of  $T$  selected for use in regression testing  $\mathcal{P}'$ 
data       proctable: contains fields name and status

1.  begin
2.       $T' = \phi$ 
3.      proctable =  $\phi$ 
4.      SelectTests2(  $P_E, P'_E$  )
5.      return  $T'$ 
6.  end

algorithm   SelectTests2(  $P, P'$  )
input       $P, P'$ : base and modified versions of a procedure

7.  begin
8.      add  $P$  to proctable, setting its status to "visited"
9.      construct  $G$  and  $G'$ , CFGs for  $P$  and  $P'$ , with entry nodes  $E$  and  $E'$ 
10.     Compare2(  $E, E'$  )
11.     if the exit node in  $G$  is not marked "S visited" for some node  $S$  in  $G'$ 
12.         set the status flag for  $P$  to "selectsall"
13.     endif
14. end

procedure   Compare2(  $N, N'$  )
input       $N$  and  $N'$ : nodes in  $G$  and  $G'$ 

15. begin
16.     mark  $N$  "N' visited"
17.     for each successor  $C$  of  $N$  in  $G$  do
18.          $L$  = the label on edge (  $N, C$  ) or  $\epsilon$  if the edge is unlabeled
19.          $C'$  = the node in  $G'$  such that (  $N', C'$  ) has label  $L$ 
20.         if  $C$  is not marked "C' visited"
21.             if  $\neg$  LEquivalent(  $C, C'$  )
22.                  $T' = T' \cup$  TestsOnEdge( (  $N, C$  ) )
23.             else
24.                 for each procedure  $O$  called in  $C$  do
25.                     if  $O \notin$  proctable or status for  $O$  is not "visited" or "selectsall"
26.                         SelectTests2(  $O, O'$  )
27.                     endif
28.                 endfor
29.                 if any procedures called in  $C$  do not have status flag "selectsall"
30.                     Compare2(  $C, C'$  )
31.                 endif
32.             endif
33.         endif
34.     endfor
35. end

```

Figure 9: Algorithm for interprocedural test selection.

DFA model-based approach

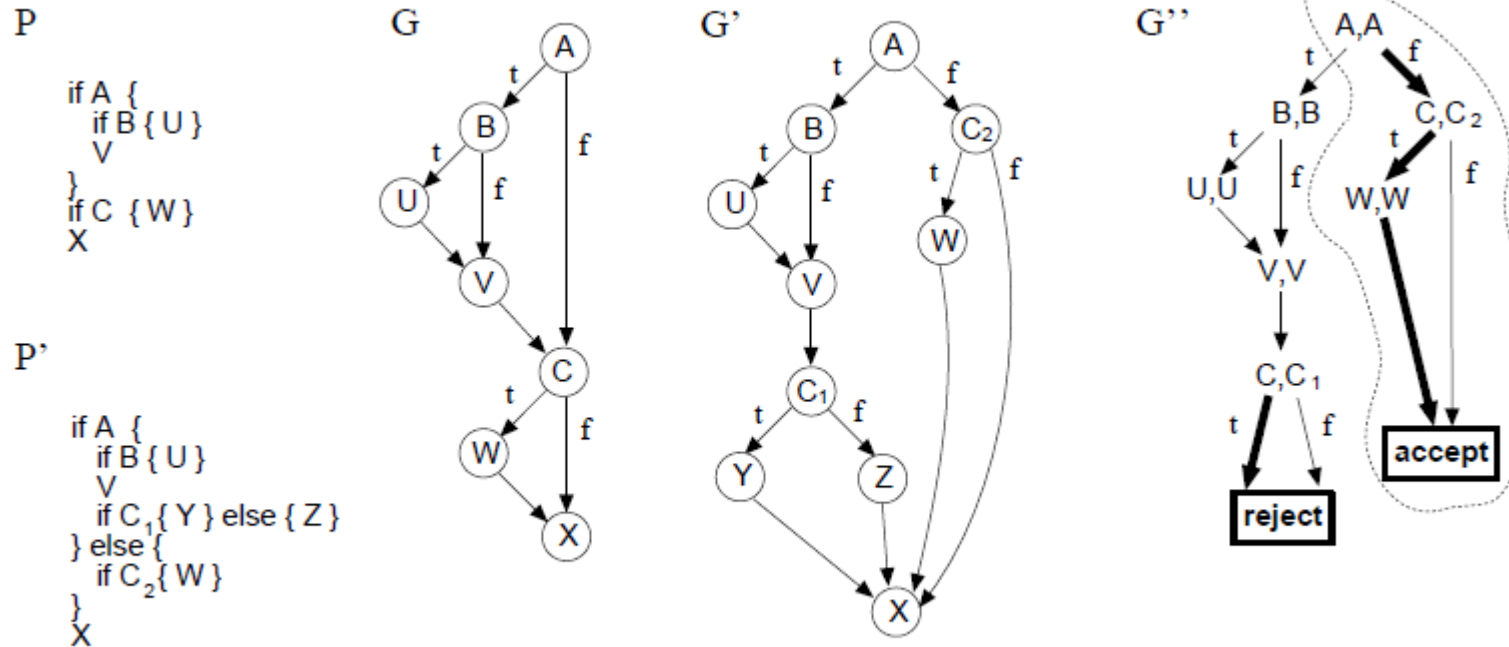


Figure 1: Example programs P and P' , their corresponding control flow graphs G and G' , and the intersection graph G'' of G and G' .

- Modeling CFG G for a program P as a deterministic finite state automaton (DFA) M .