



## 2016 Main Conference Program

	Wed 05/18	Thu 05/19	Fri 05/20
8:30 - 10:30 AM	<p><i>W1.1 Plenary Session:</i> (Grand Ballroom)</p> <ul style="list-style-type: none"> <li>– Opening</li> <li>– Awards I</li> <li>– Shaw Keynote</li> </ul>	<p><i>T1.1 Plenary Session:</i> (Grand Ballroom)</p> <ul style="list-style-type: none"> <li>– Awards II</li> <li>– Ibaraki Keynote</li> </ul>	<p><i>F1.1 Plenary Session:</i> (Grand Ballroom)</p> <ul style="list-style-type: none"> <li>– Schulte Keynote</li> <li>– Murphy Keynote</li> </ul>
10:30 - 11:00 AM	<b>BREAK – Atrium</b>		
11:00 - 12:30 PM	<p><i>W2.1 Technical Research:</i> Android (Glass Oaks)</p>	<p><i>T2.1 Technical Research:</i> Code Smells (Ballroom A)</p>	<p><i>F2.1 Technical Research:</i> Dynamic Analysis (Ballroom A)</p>
	<p><i>W2.2 Technical Research:</i> Performance (San Antonio)</p>	<p><i>T2.2 Technical Research:</i> Architecture (Ballroom B)</p>	<p><i>F2.2 Technical Research:</i> Security (Glass Oaks)</p>
	<p><i>W2.3 Technical Research:</i> Empirical (Ballroom B)</p>	<p><i>T2.3 Technical Research:</i> Testing I (Glass Oaks)</p>	<p><i>F2.3 Technical Research:</i> Collaborative (Ballroom B)</p>
	<p><i>W2.4 Doctoral Symposium:</i> Thesis in Three (Sabine)</p>	<p><i>T2.4 ACM SRC:</i> Finalist Presentations (San Antonio)</p>	<p><i>F2.4 Posters:</i> Posters II (San Antonio)</p>

	<i>W2.5 SEIP:</i> Infrastructure Support (Wedgwood)	<i>T2.5 SEIP:</i> Monitoring (Wedgwood)	<i>F2.5 SEIP:</i> Development Support (Wedgwood)
	<i>W2.6 SEET:</i> Agile (Trinity)	<i>T2.6 SEET:</i> Team Projects (Sabine)	<i>F2.6 SEET:</i> Tools and Toys (Trinity)
	<i>W2.7 SEIS:</i> Keynotes (Ballroom A)	<i>T2.7 SEIS:</i> Sustainable Software Design (Trinity)	<i>F2.7 SEIS:</i> Values in Software Engineering (Sabine)
<b>12:30 - 2:00 PM</b>	<b>LUNCH BREAK – Rio Exhibit Hall A</b>		
	<i>W3.1 Technical Research:</i> Symbolic Execution (Glass Oaks)	<i>T3.1 Technical Research:</i> Testing II (Glass Oaks)	<i>F3.1 Technical Research:</i> Software Quality (Ballroom A)
	<i>W3.2 Technical Research:</i> Compilers and Emerging Trends (San Antonio)	<i>T3.2 Technical Research:</i> Effort Estimation and Search (Sabine)	<i>F3.2 Technical Research:</i> Program Analysis (Ballroom B)
	<i>W3.3 Technical Research:</i> Energy and Videos (Wedgwood)	<i>T3.3 Technical Research:</i> Product Lines (Ballroom B)	<i>F3.3 Technical Research:</i> Concurrency (Trinity)
<b>2:00 - 3:30 PM</b>	<i>W3.4 Technical Research:</i> Open Source (Ballroom A)	<i>T3.4 Technical Research:</i> Repair and Model Synthesis (Trinity)	<i>F3.4 Technical Research:</i> Maintenance (Glass Oaks)
	<i>W3.5 SEIP:</i> Static Analysis (Trinity)	<i>T3.5 SEIP:</i> Evolution (Wedgwood)	<i>F3.5 SEIP:</i> Process (Wedgwood)

	<i>W3.6 SEET:</i> Architecture and Collaboration (Ballroom B)	<i>T3.6 SEET:</i> Software Development (Ballroom A)	<i>F3.6 SEET:</i> Verification and Test (San Antonio)
	<i>W3.7 Demo:</i> Verification and Validation I (Sabine)	<i>T3.7 Demo:</i> Analysis and Refactoring (San Antonio)	<i>F3.7 Demo:</i> Program Understanding (Sabine)
<b>3:30 - 4:00 PM</b>	<b>BREAK – Atrium</b>		
<b>4:00 - 5:30 PM</b>	<i>W4.1 Technical Research:</i> Defect Prediction (Glass Oaks)	<i>T4.1 Technical Research:</i> Languages (Sabine)	<i>F4 Plenary Session:</i> (Grand Ballroom)  – Awards III – Closing
	<i>W4.2 Technical Research:</i> Synthesis (San Antonio)	<i>T4.2 Technical Research:</i> Debugging (Glass Oaks)	
	<i>W4.3 Technical Research:</i> API (Ballroom B)	<i>T4.3 Technical Research:</i> Requirements (Ballroom B)	
	<i>W4.4 V2025:</i> Visions of 2025 and Beyond I (Ballroom A)	<i>T4.4 V2025:</i> Visions of 2025 and Beyond II (Ballroom A)	
	<i>W4.5 SEIP:</i> Panel discussion (Trinity)	<i>T4.5 SEIP:</i> Dynamic Analysis (Wedgwood)	
	<i>W4.6 Demo:</i> Verification and Validation II (Sabine)	<i>T4.6 Demo:</i> Trending Technologies (Trinity)	

		<i>T4.7 Posters: Posters I (San Antonio)</i>	
<b>5:45 - 7:00 PM</b>	<i>Townhall Meeting (Glass Oaks)</i>		
<b>7:00 - 10:00 PM</b>	<i>Poster Reception (Arbor, Grand Ballroom)</i>	<i>Banquet</i>	
<i>Community Meetings</i>			

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